

ROWBOATING OFFROAD CYCLING OFFSHOOTING POT HOLLING POWERBOATING SCUBA DIVING  
AGLIDING PARASCENDING PONY TREKING ROWING SAILING SCRAMBLING SNOWBOARDING  
H BALL QUAD BIKING RAFT BUILDING SKIING SNORKELLING SNOWBOARDING  
LLING SHOOTING SINGLE PITCH CLIMBING WATERSKIING WHITEWATER RAFTING  
REET SPORTS SUBAQUA SURFING SWIMMING ARCHERY BALLOONING BANDS BOULDER  
RFING ZORBING ABSEILING AERIAL RUNWAY



**HUMBERSIDE SCOUTS**

# COUNTY SCOUT CAMP 2017

## LEADER INFORMATION

These notes should be read in conjunction with the camp programme which is available to download from the County website.

### FRIDAY

Troops will be camping on the left hand side of the top field through the gate at the top of the Orchard.

Troops may pitch on Thursday evening but there will not be any camp staff on site at that time.

Cars with camping equipment will be allowed into Raywell to drop it off.

Advice for Parents bringing Scouts will be issued nearer to the camp

Trailers with Troop equipment can remain on the top field during the camp but all cars must be moved to Guide Acres once empty.

The Humberside Scout Communication Team will be directing traffic and managing parking

We do not intend to allocate specific camping areas to Troops so we are relying on your goodwill to make this work. You may want to mark out your own areas.

Generators are not to be used during the camp.

There will be a leaders meeting in the Jubilee Building to take fees and answer any questions. Receipts will be issued at this meeting and we will also issue a list of available activities.

All adults and young people must have completed the Health Forms that are available on the County website.

It is important that each Scout who intends to take part in Shooting has a Target Shooting Parental Consent Form, signed by their parents or guardian. This should also be brought to the leaders meeting. These forms are also available on the County website.

## SATURDAY

The Opening Ceremony will be adjacent to the Flag Pole on the Orchard. Activity dress and troop neckers are to be worn.

We will select a flag party on Friday night and they will be invited to break the flag (uniform tops and neckers will be required for these three Scouts).

Activities will start just after the Opening Ceremony.

We don't plan to ticket the activities as there will be enough time for all Scouts to participate in all available activities.

Troops need to provide an activity during the camp. This can be in the form of a craft or challenge. It can be anything that is age suitable, that you have run successfully at a troop night. If this involves any expenditure we will reimburse you from the camp budget. Evidence of expenditure will be needed to substantiate any expenses.

We plan to group 'Troop Activities' outside the Jubilee Building in a marquee and / or outside if weather permits.

All activities should run for the times detailed in the programme.

After free time we will have a Scouts Own and Camp Fire. Both of these will take place at the Camp Fire Circle.

Each troop should contribute a song or stunt to the Camp Fire.

There will be a leaders meeting after the Camp Fire.

## SUNDAY

The morning will be run as Saturday in respect of flag break and the activity provision - only starting a little later.

After lunch we will hold a field games afternoon for the Scouts to participate in as they wish.

After tea on the Sunday there will be a 'Humber's Got Talent' Show. It is very important that the Scouts contribute to this (and the leaders too if they can), to make it a fun evening. Prizes will be available for the best act (determined by the judges).

## MONDAY

After Flag Break, we will hold an It's a Knockout Competition.

*Troops must provide a competitive challenge for the rest of the camp, that they can score each team on, out of 10 points. Team of 4 Scouts should choose a name for themselves and move round the challenges with each activity leader keeping a note of the team name and their score. At the end of the competition the scores should be handed in to the Camp Leadership Team. Scores will be totted up and winners announced at the Closing Ceremony.*

The camp will finish with a Closing Ceremony. As with arrival parental collection arrangements will be notified nearer to the camp.

Cars will be allowed back on site to load up the equipment at 1430.



## GENERAL INFORMATION

A NAN form must be sent to your District Commissioner as per The Scout Association Rules.

Troops that do not have a Nights Away Permit Holder attending the camp may nominate Alan Hayward as their permit holder. Groups must notify Alan of their intention to do this.

Health Forms for Adults and Young Persons are required for all and should be kept by the Troop Leader in Charge.

Staff must complete an Adult Health Form, [this can be kept in a sealed envelope if preferred]. These need to be handed in to the Camp Leader.

First Aid provision will be the responsibility of Troop leaders in the first instance.

Where practically possible, calls to the Emergency Services will be undertaken and managed by Camp Management Team. Humberside Scout Communication Team will be responsible for their access and direction to the required location on the site.

If there is a need to call the Emergency Services more urgently, you must contact a member of the Camp Management Team as soon as practically possible.

Young people should not bring mobile phones or tablets onto the site. Should parents need to be advised of any issue this should be done by the Troop Leaders in line with the In Touch Policy.

Should a parental visit be needed, this should be arranged with the Camp Management Team and co-ordinated with the Humberside Scout Communication Team.

The Camp management team and Troop leaders cannot be responsible and loss or damage to any equipment which includes mobile phones, tablets etc.

Adults should follow The Scout Association Rules in relation to Alcohol on site.

Adults should follow The Scout Association guidelines in relation to Smoking on site. .Please remember that young people are entitled to Smoke Free Scouting and leaders wishing to smoke should do so in an area away from young people.

Knives should not be brought to the Camp. If there is any activity that requires a knife, they will be provided for the activity.

Open fires must not be lit on the camping field at all.

Leaders are required to complete simple risk assessments for activities that they are providing. This includes both their craft or other activity taking place on Saturday and Sunday and the It's a Knockout Challenge on Monday.

Alan Hayward  
3 February 2017

