

Incident Situation (Cable)

BEGIN TRANSMISSION

TO: Patrol Leader

FROM: [REMOVED]

SUBJECT: Inter-Patrol Competition

REFID: FJFHDR45GJG5X

CLASLEVEL: TOPSECRET-L10

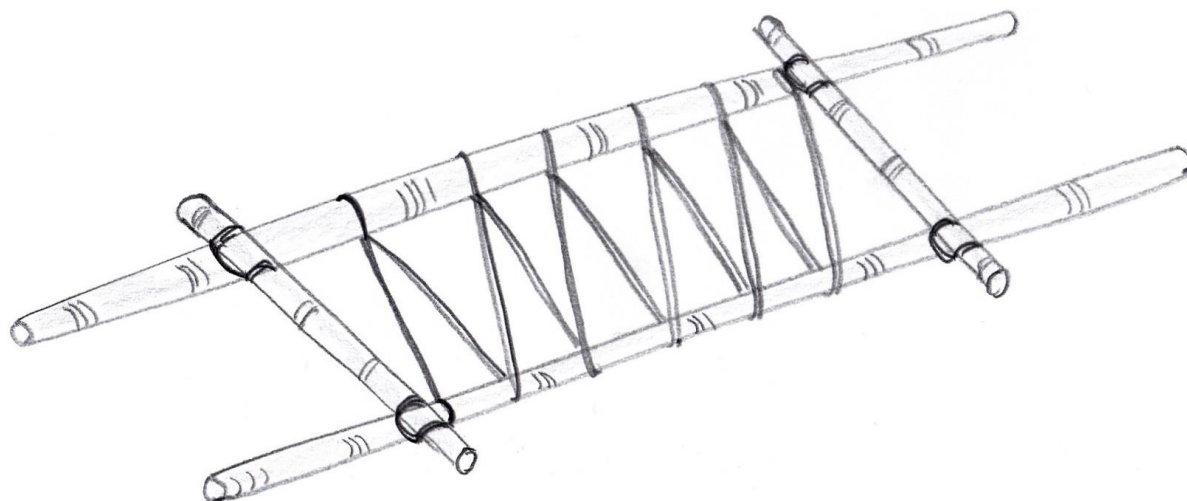
OUTLINE

You have arrived at your first check point to find an unconscious person lying on the ground. You are now being marked for the full first aid assessment & treatment. Your assessor will answer questions about the casualty should it be required. You are not near civilisation and only have your walkie-talkies for communication. Your team must make a stretcher to get the casualty back to base.

All the equipment you will need has been shared around the other patrols, so you must contact them to arrange getting hold of the stuff you need. You will be marked on proper radio procedure.

Send a party to get this equipment, but make sure you continue to look after the casualty.

YOUR STRETCHER



You must make this stretcher design, and carry the casualty back to base without causing further distress.

RULES

1. All scouts in the patrol to be utilised
2. The Stretcher MUST be the design shown
3. Parts requested by other patrols must be surrendered at a mutual location if your patrol has them.
4. If requested you MUST relay messages to other patrols if they are not in direct contact.
5. Smallest sub-group size is 3 scouts.
6. Sabotage of another's kit or stretcher will result in disqualification.
7. Any other questions can be clarified by radio to base.

SCORING

First Aid = 50pts

Stretcher = 50pts

Return to base time =

1st = 50pts

2nd = 20pts

3rd = 10pts

4th = 0pts

END TRANSMISSION